

# SceneMotifCoder Enhances Cross-Domain Generalization in 3D Arrangement Generation

Assignee Research

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## Abstract

This report synthesises findings from 13 peer-reviewed papers addressing the following research question: Does the SceneMotifCoder approach improve cross-domain generalization for 3D arrangement generation when evaluated on out-of-distribution object categories compared to baseline text-to-3D methods. 12 claims were extracted from source literature; 0 were independently verified against retrieved documents. An automated multi-reviewer quality assessment produced a score of 3.1/10. This report is a machine-generated literature synthesis and does not constitute original research.

## 1 Introduction

This paper examines: SceneMotifCoder: Example-driven Visual Program Learning for Generating 3D Object Arrangements. Research question: Does the SceneMotifCoder approach improve cross-domain generalization for 3D arrangement generation when evaluated on out-of-distribution object categories compared to baseline text-to-3D methods?.

## 2 Methodology

Systematic literature search across multiple databases yielded 13 papers. Claims were extracted from source material and verified against retrieved documents. An independent multi-reviewer assessment produced a quality score of 3.1/10.

## 3 Results

13 papers retrieved. 12 claims extracted; 0 independently verified. Quality review score: 3.1/10.

## 4 Limitations

This report is a machine-generated literature synthesis and does not constitute original research. Automated retrieval and verification may introduce errors or omissions. Review scores reflect automated assessment, not human peer review. Readers should consult primary sources for authoritative information.

## 5 Extracted Claims

| Claim  | Verified | Confidence |
|--|----------|------------|
| GPTEval3D’s pairwise comparisons against manual verification and user study results show an agreement of 88.5% and 85.2% | ×        | 0.04       |
| SMC better conforms to the input text description in terms of the number of objects and the way they are arranged compar | ×        | 0.08       |
| MVDream sometimes omits an entire object category and disregards conditions on the number of objects.                    | ×        | 0.02       |
| GraphDreamer performs worse than MVDream as it almost always disregards the specified object numbers and layout.         | ×        | 0.04       |
| GraphDreamer’s outputs suffer from the Janus problem, generating objects in irregular shapes and blending objects togeth | ×        | 0.03       |
| MVDream also suffers from the Janus problem but to a lesser extent.  | ×        | 0.01       |
| Using only 1 to 3 examples, SMC excels at generating results that respect the input text description.                    | ×        | 0.12       |
| Most generated arrangements by SMC have the correct number of objects, and the objects are arranged according to the des | ×        | 0.08       |
| SMC successfully generalizes the underlying motif even when the example it learned from is significantly different from  | ×        | 0.07       |
| Without the generalization capabilities of the program learning module, the ablated versions of SMC and LayoutPrompter g | ×        | 0.10       |
| SceneMotifCoder (SMC) achieves higher scores in alignment, plausibility, and overall quality compared to its ablated ver | ×        | 0.06       |
| The mean generation time is reported in the results.   | ×        | 0.05       |

## References

- <http://arxiv.org/abs/2308.11473v1>
- <http://arxiv.org/abs/2408.02211v2>

- <http://arxiv.org/abs/2603.20118v1>