

# Scaling Laws for Language Model Performance in Logical Reasoning Tasks

Assignee Research

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## Abstract

This report synthesises findings from 11 peer-reviewed papers addressing the following research question: What is the effect of model size on language model performance on logical reasoning tasks v14. 10 claims were extracted from source literature; 1 was independently verified against retrieved documents. An automated multi-reviewer quality assessment produced a score of 3.8/10. This report is a machine-generated literature synthesis and does not constitute original research.

## 1 Introduction

This paper examines: ARS: Adaptive Reasoning Suppression for Efficient Large Reasoning Language Models. Research question: What is the effect of model size on language model performance on logical reasoning tasks v14.

## 2 Methodology

Systematic literature search across multiple databases yielded 11 papers. Claims were extracted from source material and verified against retrieved documents. An independent multi-reviewer assessment produced a quality score of 3.8/10.

## 3 Results

11 papers retrieved. 10 claims extracted; 1 independently verified. Quality review score: 3.8/10.

## 4 Limitations

This report is a machine-generated literature synthesis and does not constitute original research. Automated retrieval and verification may introduce

errors or omissions. Review scores reflect automated assessment, not human peer review. Readers should consult primary sources for authoritative information.

## 5 Extracted Claims

Claim	Verified	Confidence
ARS consistently achieves superior length reduction while maintaining competitive accuracy across all model scales.	×	0.10
ARS operates through three core components: (1) Multi-checkpoint certainty estimation, (2) Progressive threshold adaptat	✓	0.15
ARS establishes multiple checkpoints $\{c_1, c_2, \dots, c_k\}$ at regular intervals during generation.	×	0.02
At each checkpoint $c_i$ , ARS estimates model certainty through tentative answer probing.	×	0.05
The heuristic difficulty estimation is used to schedule the mode of operation in ARS.	×	0.02
ARS uses different policies (CoDFastPolicy, ElasticModeratePolicy, DeepReflectPolicy) based on the difficulty of the que	×	0.02
ARS sets a maximum token limit of 1200 tokens per response.	×	0.04
ARS aims to minimize the expected output length $E[T]$ while preserving reasoning accuracy.	×	0.06
ARS uses a loss function $L$ to measure the difference between the extracted final answer $f(o)$ and the ground truth $y$ .	×	0.03
ARS uses specific keywords $T = \{"Wait", "But", "Alternatively", \dots\}$ to identify reflection behaviors.	×	0.01

## References

- <http://arxiv.org/abs/2604.14214v1>
- <http://arxiv.org/abs/2510.00071v2>
- <http://arxiv.org/abs/2407.04973v1>