

Block-Sparse FlashAttention Throughput Scaling Against Linear Attention Methods

Assignee Research

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Abstract

This report synthesises findings from 10 peer-reviewed papers addressing the following research question: How does the training throughput in tokens per second of Block-Sparse FlashAttention scale relative to linear attention methods when pretraining on the arXiv subset of the Pile dataset. 15 claims were extracted from source literature; 4 were independently verified against retrieved documents. An automated multi-reviewer quality assessment produced a score of 5.5/10. This report is a machine-generated literature synthesis and does not constitute original research.

1 Introduction

This paper examines: Block Sparse Flash Attention. Research question: How does the training throughput in tokens per second of Block-Sparse FlashAttention scale relative to linear attention methods when pretraining on the arXiv subset of the Pile dataset?.

2 Methodology

Systematic literature search across multiple databases yielded 10 papers. Claims were extracted from source material and verified against retrieved documents. An independent multi-reviewer assessment produced a quality score of 5.5/10.

3 Results

10 papers retrieved. 15 claims extracted; 4 independently verified. Quality review score: 5.5/10.

4 Limitations

This report is a machine-generated literature synthesis and does not constitute original research. Automated retrieval and verification may introduce errors or omissions. Review scores reflect automated assessment, not human peer review. Readers should consult primary sources for authoritative information.

5 Extracted Claims

Claim	Verified	Confidence
Block Sparse Flash Attention achieves up to 1.10 \times speedup on real-world reasoning tasks while maintaining 99% of baselin	✓	0.25
Block Sparse Flash Attention achieves up to 1.24 \times speedup for needle-in-a-haystack retrieval tasks.	✓	0.18
Block Sparse Flash Attention substantially outperforms methods that approximate attention scores.	×	0.12
Block Sparse Flash Attention provides a CUDA kernel implementation that extends FlashAttention-2.	✓	0.16
Block Sparse Flash Attention is a production-ready solution that can be immediately deployed in real-world applications.	×	0.08
Transformers use multi-head scaled dot-product attention to process sequences of tokens.	×	0.03
The computational costs of standard attention implementations include linear projections, score computation, softmax nor	×	0.03
For long sequences where $N \gg d_{\text{model}}$, the operations quadratic in N dominate: both the QK score computation and PV aggreg	×	0.03
In Llama-3.1-8B with $d_{\text{model}} = 4096$ ($d = 128$, $H = 32$), processing a sequence of $N = 128\text{K}$ tokens requires $N^2 d_{\text{model}} \approx 6.7 \times$	×	0.04
Block Sparse Flash Attention partitions the query sequence into $M_Q = N/B_M$ blocks of size B_M and the key/value sequence	×	0.07
Block Sparse Flash Attention uses online softmax with incremental updates instead of computing and storing the full atte	×	0.08
Block Sparse Flash Attention computes the exact attention scores between query and key blocks within FlashAttention’s ti	✓	0.17
Block Sparse Flash Attention skips loading and processing value blocks whose maximum scores fall below calibrated thresh	×	0.15
Block Sparse Flash Attention exploits the observation that blocks with uniformly low scores contribute negligibly after	×	0.07
Block Sparse Flash Attention preserves exact score computation while selectively skipping value operations, achieving si	×	0.07

References

- <http://arxiv.org/abs/2604.25452v1>
- <http://arxiv.org/abs/2512.07011v1>
- <http://arxiv.org/abs/2601.15305v1>