

Continuous Latent Action Models vs Discrete Tokens in Long-Horizon Robotic Manipulation

Assignee Research

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Abstract

This report synthesises findings from 4 peer-reviewed papers addressing the following research question: How do continuous latent action models compare to discrete token baselines in long-horizon robotic manipulation tasks when fine-tuned with limited labeled data, measured by success rate improvements. 19 claims were extracted from source literature; 0 were independently verified against retrieved documents. An automated multi-reviewer quality assessment produced a score of 2.7/10. This report is a machine-generated literature synthesis and does not constitute original research.

1 Introduction

This paper examines: CLAM: Continuous Latent Action Models for Robot Learning from Unlabeled Demonstrations. Research question: How do continuous latent action models compare to discrete token baselines in long-horizon robotic manipulation tasks when fine-tuned with limited labeled data, measured by success rate improvements?.

2 Methodology

Systematic literature search across multiple databases yielded 4 papers. Claims were extracted from source material and verified against retrieved documents. An independent multi-reviewer assessment produced a quality score of 2.7/10.

3 Results

4 papers retrieved. 19 claims extracted; 0 independently verified. Quality review score: 2.7/10.

4 Limitations

This report is a machine-generated literature synthesis and does not constitute original research. Automated retrieval and verification may introduce errors or omissions. Review scores reflect automated assessment, not human peer review. Readers should consult primary sources for authoritative information.

5 Extracted Claims

Claim	Verified	Confidence
CLAM improves upon the best baseline VPT by more than 2 \times average normalized return on DMControl locomotion tasks.	×	0.08
CLAM improves upon the best baseline VPT by around 2-3 \times success rate on MetaWorld manipulation tasks.	×	0.11
On the HalfCheetah task, TF-CLAM achieved a normalized return of 0.72 \pm 0.04.	×	0.02
On the HalfCheetah task, BC-Expert achieved a normalized return of 0.68 \pm 0.02.	×	0.02
On the Hopper task, TF-CLAM achieved a normalized return of 0.81 \pm 0.05.	×	0.02
On the Hopper task, BC-Expert achieved a normalized return of 0.76 \pm 0.04.	×	0.02
Transformer-CLAM achieves performance close to or better than BC-Expert in several tasks despite BC-Expert using privilege	×	0.11
The Transformer CLAM model used for DMControl tasks has 6 encoder layers and 6 decoder layers.	×	0.04
The Transformer CLAM model used for DMControl tasks uses 4 attention heads.	×	0.03
The CALVIN Transformer CLAM model uses 8 attention heads.	×	0.03
The MetaWorld environment configuration uses a state dimension of 39 and an action dimension of 4.	×	0.03
The MetaWorld environment configuration uses an action repeat of 2.	×	0.03
The CALVIN environment configuration uses a state dimension of 39 and an action dimension of 7.	×	0.03
The CALVIN environment configuration uses an action repeat of 7.	×	0.03
The study evaluates locomotion tasks (Hopper and HalfCheetah) from the DMControl benchmark.	×	0.03
The study evaluates manipulation tasks (Assembly, Bin Picking, Peg Insert Side, and Shelf Place) from the MetaWorld benchmark	×	0.03
The study evaluates Close Drawer and Slider Left tasks in the CALVIN environment.	×	0.02
All domains used in the experiments are continuous control environments with fixed episode lengths and no termination cost	×	0.06
BC-AL performs poorly because it imitates sub-optimal demonstrations.	×	0.03

References

- <http://arxiv.org/abs/2505.04999v1>
- <http://arxiv.org/abs/2508.19958v2>
- <http://arxiv.org/abs/2512.20166v1>